



Deadline: June 21, 2016

November 11-13, 2016 Orlando, FL - Downtown, Magnolia Ave & Central Blvd

OPEN CALL FOR ARTISTS, PERFORMERS, AND CREATIVES

Art in Odd Places 2016/PLAY Orlando and the Downtown Arts District invite proposals for its second annual public art and performance festival, taking place from November 11-13, 2016, along Central Boulevard, from Osceola Avenue to Magnolia Avenue and down Magnolia Avenue to Pine Street. We welcome disciplinary diversity: visual/installation, performance, time-based media, virtual/gaming work, online-IRL hybrids, and others. We encourage projects that explore this location's history, and that actively engage the public realm. This year's theme is PLAY.

AiOP Orlando will select and curate artworks that address any concepts within the realm of PLAY. This can include, but is not limited to ideas of acting, activities, celebration, charades, competition, creativity, dance, drama, exercise, frivolousness, fun, game(s), imagination, instrumentation, leeway, leisure, maneuvers, music, participation, performance, portrayal, practice, randomness, rehearsal, silliness, spontaneity, sport, stage, and theater.

AiOP 2016: PLAY/Orlando is hosted by the Downtown Arts District and produced by Curators Genevieve Bernard and Vincent Kral; AiOP Founder and Director: Ed Woodham; Executive Director, Downtown Arts District: Barbara Hartley; Website Designer + Developer: Carey Estes; Programming Manager: Timothy D. Turner; Curatorial Assistant: Jazmin Calderón.

Application Workshops:

To find out more about AiOP, guidelines, and tips for crafting your proposal, please attend the following info sessions:

May 28 @ 2:00 PM *The Gallery at Avalon Island, 39 South Magnolia Avenue, Orlando, Florida 32801*

May 29 @ 1:00 PM *Tempus Projects, 4636 North Florida Avenue, Tampa, Florida 33603*

RSVP by May 27 to aioporlando@gmail.com.

Proposal Requirements Include:

1. Encourage a novel use of interaction with public space while engaging the theme PLAY.
2. Be able to move through public spaces continuously and effortlessly, without impeding the flow of pedestrian or vehicular traffic by blocking the sidewalk and/or street.
3. Engage with Magnolia Avenue and Central Boulevard's cultural and architectural landmarks, neighborhoods, multifaceted industries, and communities as a resources for creative consideration.
4. Consider anticipated and unpredictable locations.
5. Commit to maintaining a presence on Magnolia Ave and Central Blvd for the duration of the festival.

AiOP Offers Participants:

1. Promotion through AiOP's network of press and contacts.
2. AiOP web presence with project info, bios, and backlinks.
3. Listing in the AiOP program guide distributed throughout Downtown Orlando.
4. Practice consultation.
5. Advice for artists with a studio practice wanting to work in the public realm.
6. Access to a growing community of like-minded artist, curators, and makers working in the public realm.

NOTE: AiOP is realized by the volunteer efforts of all involved. We can provide advice and suggestions but participants are responsible for all aspects of production, including installation, de-installation, and maintenance. AiOP does not provide permits for participating artist projects and encourages works that do not need a permit. Selected proposals will be notified by July 15, 2016.

Here is a photo gallery of locations: www.goo.gl/fRz8OJ.

To apply and for guidelines please visit:

Art in Odd Places 2016: PLAY/Orlando

www.artinoddplaces.org/orlando-play/call-for-proposals/

Questions? Email: aioporlando@gmail.com